# **VIVO P7/P3 MIDI IMPLEMENTATION**

#### 1. Received data

#### Channel Voice Messages

#### Note off

 Status
 2nd byte
 3rd byte

 8nH
 kkH
 ccH

 n = MIDI channel number: 0H~FH (Ch.1~16)
 kk= note number: 0H~7FH (O~127)

 cc= note off velocity: 00H~7FH (O~127)

#### Note on

Status	2nd byte	3rd byte	
9nH	kkH	vvH	
n= MIDI channel number: 0H~FH (Ch.1~16)			
kk= note number: 00H~7FH (0~127)			
vv= note off velocity: 00H~7FH (0~127)			
• Not received when Rx.STATUS= OFF. (Initial value is ON)			

## Control Change

#### • Bank Sound Select (Controller number 0, 32)

 Status
 2nd byte
 3rd byte

 BnH
 00H
 mmH

 n= MIDI channel number: 0H~FH (Ch.1~16)

 mm= Bank number MSB: 00H~7FH (Initial value= 00H)

#### Modulation (Controller number 1)

Status	2nd byte	3rd byte
BnH	01H	vvH
n= MIDI channel number: 0H~FH (Ch.1~16)		
vv= Modulation depth: 00H~7FH (0~127)		

• Not received when Rx.MODULATION= OFF (Initial value is ON).

#### Volume (Controller number 7)

Status	2nd byte	3rd byte
BnH	07H	vvH
n= MIDI channel number 0H~FH (Ch.1~16)		

vv= Volume: 00H~7FH (0~127),

• Not received when Rx.VOLUME= OFF (Initial value is ON).

#### • Panpot (Controller number 10)

Status	2nd byte	3rd byte
BnH	0AH	vvH
n= MIDI channel number: 0H~FH (Ch.1~16)		

vv= pan: 00H~40H~7FH (Left~Center~Right). Initial value= 40H (Center)

• Not received when "Panpot" RX is Off

#### Expression (Controller number 11)

 Status
 2nd byte
 3rd byte

 BnH
 0BH
 vvH

 n= MIDI channel number: 0H~FH (Ch.1~16)
 vv= Expression: 00H~7FH (0~127), Initial value= 7FH (127)

 • Not received when "Expression" RX is Off.

#### Hold (Controller number 64)

 Status
 2nd byte
 3rd byte

 BnH
 40H
 vvH

 n= MIDI channel number: 0H~FH (Ch.1~16)
 vv= Control value: 0H~7FH (0~127)

• Not received when "Hold" RX is Off.

#### Sostenuto (Controller number 66)

 Status
 2nd byte
 3rd byte

 BnH
 42H
 vvH

 n= MIDI channel number: 0H~FH (Ch.1~16)
 vv= Control value: 00H~7FH (0~127) 0~63= 0FF, 64~127= 0N

 • Not received when "Sostenuto" RX is Off.

#### Soft (Controller number 67)

Status	2nd byte	3rd byte
BnH	43H	vvH
n= MIDI channel number: 0H~FH (Ch.1~16)		
vv= Control value: 00H~7FH (0~127) 0~63= OFF, 64~127= ON		
• Not received when "Soft" RX is Off.		

#### • Reverb Send Level (Controller number 91)

Status	2nd byte	3rd byte
BnH	5BH	vvH
n= MIDI channel number: 0H~FH (Ch.1~16)		
vv= Reverb Send Level: 00H~7FH (0~127)		

- This message adjusts the Reverb Send Level of each Part.
- Not received when "Reverb" RX is Off.

#### Program Change

Status	2nd byte	
CnH	ррН	
n= MIDI channel number: 0H~FH (Ch.1~16)		
pp= Program number: 00H~7FH (prog.1~prog.128)		
<ul> <li>Not received when "PG" RX is Off.</li> </ul>		

#### • Pitch Bend Change

<b>c</b>		
Status	2nd byte	3rd byte

EnH IIH mmH n= MIDI channel number: 0H~FH (Ch.1~16)

mm, ll= Pitch Bend value: 00 00H~40 00H~7F 7FH (-8192~0~+8191)

• Not received when "PB " RX is Off.

#### Channel Mode Messages

#### • All Sounds Off (Controller number 120)

Status	2nd byte	3rd byte
BnH	78H	00H

n= MIDI channel number: 0H~FH (Ch.1~16)

When the message is received, all notes currently sounding on the corresponding channel will be turned Off.

#### • Reset All Controllers (Controller number 121)

	-	-	
Status	2nd byte	3rd byte	
BnH	79H	00H	
n= MIDI channel	number: 0H~FH (C	h.1~16)	
• When this message is received, the following controllers will be set to			
their reset values.			
Controller Reset value:			
Pitch Bend Change +/-0 (center)			
Modulation 0 (off)			
Expression 127 (r	nax)		

Hold 1 0 (off) Sostenuto 0 (off) Soft 0 (off)

#### • All Notes Off (Controller number 123)

 Status
 2nd byte
 3rd byte

 BnH
 7BH
 00H

 n= MIDI channel number: 0H~FH (Ch.1~16)

 When All Notes Off is received, all notes on the corresponding channel

will be turned off. However, if Hold 1 or Sostenuto is ON, the sound will be continued until these are turned off.

#### System Realtime Messages

#### Active Sensing

Status

FEH

• This message is transmitted at intervals of approximately 250 ms.

#### Memory RX

# Midi Message Value Memory CC00 0~8 BANK : 1,2,3,4,5,6,7,8,9 PG 0~8 NUMBER: 1,2,3,4,5,6,7,8,9,

• Default MIDI channel is 15

Example:

- to receive Memory 1.1 send CC00=0, PG=0
- to receive Memory 4.2 send CC00=3, PG=1
- Not received when "Memory RX Status" is Off.

#### 2.Trasmitted data

#### Channel Voice Messages

Note off

 Status
 2nd byte
 3rd byte

 8nH
 kkH
 ccH

 n= MIDI channel number: 0H~FH (Ch.1~16)
 Ch.1~16)

kk= note number: 00H~7FH (0~127)

cc= note off velocity: 00H~7FH (0~127)

#### Note on

 Status
 2nd byte
 3rd byte

 9nH
 kkH
 vvH

 n= MIDI channel number: 0H~FH (Ch.1~16)
 kk= note number: 0H~7FH (0~127)

 vv= note off velocity: 00H~7FH (0~127)

#### Control Change

#### Bank Select (Controller number 0, 32)

Status	2nd byte	3rd byte
BnH	00H	mmH
BnH	20H	ШН
n= MIDI channel number: 0H~FH (Ch.1~16)		
mm= Bank number MSB: 00H~7FH		
ll= Bank number LSB: 00H~7FH		
• Not transmitted when "PG" Tx is Off.		

#### Modulation (Controller number 1)

Status	2nd byte	3rd byte	
BnH	01H	vvH	
n= MIDI channel number: 0H~FH (Ch.1~16)			
vv= Modulation depth: 00H~7FH (0~127)			
• Not transmitted when "Modulation" TX is OFF.			

#### • Volume (Controller number 7)

Status	2nd byte	3rd byte	
BnH	07H	vvH	
n= MIDI channel number 0H~FH (Ch.1~16)			
vv= Volume: 00H~7FH (0~127), Initial value= 64H (100)			
<ul> <li>Not transmitted when "Volume" TX is off.</li> </ul>			

#### • Pan (Controller number 10)

Status	2nd byte	3rd byte	
BnH	0AH	vvH	
n= MIDI channel number: 0H~FH (Ch.1~16)			
vv= pan: 00H~40H~7FH (Left~Center~Right),			
<ul> <li>Not transmitted when "PanPot" RX is Off</li> </ul>			

#### • Expression (Controller number 11)

Status	2nd byte	3rd byte
BnH	ОВН	vvH
n- MIDI channel	number Oliveli (Cl	1~16)

n= IVIIDI	cnannei	numper:	0H'*FH	(Cn.1°16)	

vv= Expression: 00H~7FH (0~127), Initial value= 7FH (127)

• This adjusts the volume of a Part. It can be used independently from Volume messages. Expression messages are used for musical expression within a performance, e.g., expression pedal movements, crescendo and decrescendo.

• Not transmitted when "Expression" TX is Off.

#### • Hold (Controller number 64)

 Status
 2nd byte
 3rd byte

 BnH
 40H
 vvH

 n= MIDI channel + umber: 0H~FH (Ch.1~16)
 vve

 vv= Control value: 0H~7FH (0~127)
 ve

• Not transmitted when "Hold" TX is Off.

#### Sostenuto (Controller number 66)

 Status
 2nd byte
 3rd byte

 BnH
 42H
 vvH

 n = MIDI channel number: 0H~FH (Ch.1~16)

 vv= Control value: 0H~7FH (0~127)
 ~63= OFF, 64~127= ON

 • Not transmitted when "Sostenuto" TX is Off.

#### • Soft (Controller number 67)

Status	2nd byte	3rd byte
BnH	43H	vvH
n= MIDI channel number: 0H~FH (Ch.1~16)		
vv= Control value: 00H~7FH (0~127) 0~63= OFF, 64~127= ON		
<ul> <li>Not transmitted when "Soft" TX is Off.</li> </ul>		

#### • Reverb Send Level (Controller number 91)

Status	2nd byte	3rd byte
BnH	5BH	vvH
n= MIDI channel number: 0H~FH (Ch.1~16)		
vv= Reverb Send Level: 00H~7FH (0~127)		

- This message adjusts the Reverb Send Level of each Part.
- Not transmitted when "Reverb" TX is Off.

#### Program Change

Status	2nd byte	
CnH	ррН	
n= MIDI channel number: 0H~FH (Ch.1~16)		
pp= Program number: 00H~7FH (prog.1~prog.128)		
<ul> <li>Not transmitted when "PG" TX is Off.</li> </ul>		

System Realtime Messages

#### • Active Sensing

Status

FEH

• This message is transmitted at intervals of approximately 250 ms.

• Not transmitted when "Active sensing" is Off.

### Memory TX

Midi Message	Value	Memory
CC00	0~8	BANK : 1,2,3,4,5,6,7,8,9
PG	0~8	NUMBER: 1,2,3,4,5,6,7,8,9,
Default MIDI channel is 15		

• Not transmitted when "Memory TX Status" is Off.